

PARK IMPACT FEE NEXUS STUDY UPDATE

UNINCORPORATED AREA EXCLUDING
TERRITORY WITHIN THE ANTELOPE
DEVELOPMENT IMPACT FEE PROGRAM

FEBRUARY 2021 FINAL REPORT

PREPARED FOR:

Advisory Board of Directors
Sunrise Recreation and Park District

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EXECUTIVE SUMMARY

Introduction

Since December 1, 2010, the County of Sacramento ("County"), on behalf of the Sunrise Recreation and Park District ("District"), has imposed a park impact fee on new residential and nonresidential development within the unincorporated area of the District excluding the Antelope Fee Program area. The purpose of the park impact fee is to fund the one-time cost of expanding the District's park and recreational facilities in order to meet the impact of new development.

The legal and policy basis for imposing the current park impact fee is supported by the District's Park Impact Fee Nexus Study, Revised Final Report dated July 2010, which was approved by the District Advisory Board of Directors on July 6th, 2010, by Resolution No. 2010-10 and later adopted by the Sacramento County Board of Supervisors on September 14th, 2010 by Resolution No. 2010-0714. This fee program was adopted in conjunction with the adoption of similar fee programs for seven other Sacramento County Recreation and Park Districts ("Park Districts" or "RPD"). These RPDs include Arcade Creek RPD, Carmichael RPD, Fair Oaks RPD, Mission Oaks RPD, North Highlands RPD, Orangevale RPD, and Rio Linda Elverta RPD.

This Park Impact Fee Nexus Study Update ("Nexus Study") was prepared pursuant to the "Mitigation Fee Act," as found in Government Code § 66000 et seq., Sacramento County Code Chapter 16.155. The purpose of this Nexus Study is to establish the legal and policy basis for the continued imposition of an updated park impact fee for the District's Foothill Farms area and other unincorporated areas within the County of Sacramento, excluding the Antelope Development Impact Fee Program area. The City of Citrus Heights has a separate fee program for the District. The County has a separate fee program for the District's Antelope service area. For purposes of this Nexus Study, "parks" shall mean mini-parks, neighborhood parks, and community parks. The term "recreational facilities" shall mean, but not be limited to, playground equipment, fields, courts, shade structures, restrooms buildings, and community use buildings.

In order to impose such fees, this Nexus Study will demonstrate that a reasonable relationship or "nexus" exists between new development and the need for additional park and recreational facilities with the District as a result of new development. More specifically, this Nexus Study will present findings in order to meet the substantive requirements of the Act, also known as AB 1600, which are as follows:

Identify the purpose of the fee.



- Identify the use to which the fee is to be put.
- Determine how there is a reasonable relationship between the fee's use and the type of development project on which the fee is imposed ("benefit relationship").
- Determine how there is a reasonable relationship between the need for the park and recreational facilities and the type of development project on which the fee is imposed ("impact relationship").
- Determine how there is a reasonable relationship between the amount of the fee
 and the cost of the facilities or portion of the facilities attributable to the development
 on which the fee is imposed ("proportional relationship").

Additionally, the Act specifies that the fee shall not include costs attributable to existing deficiencies in public facilities but may include the costs attributable to the increased demand for public facilities reasonably related to the development project in order to refurbish existing facilities to maintain the existing level of service or achieve an adopted level of service that is consistent with the general plan.

AGREEMENT IN PRINCIPLE

In late 2009 thru early 2010, the eight RPD administrators, SCI Consulting Group, and Sacramento County Special Districts staff worked closely with the North State Building Industry Association and area developers to establish reasonable park impact fee programs that would serve the RPDs needs and the needs of the development community as well. From these meetings, an Agreement in Principle was reached that outlined a framework for establishing and implementing the park impact fee programs. The County Board subsequently approved the Agreement in Principle of Supervisors on March 24, 2010.

The provisions of the Agreement in Principle are summarized below and provided in detail in Appendix A.

- 1. The park impact fee programs shall be reflective of current average park development costs.
- 2. In general, the calculation of the average park development cost per acre shall be limited to certain costs and amenities.
- 3. The park impact fee programs may include a community use facility cost component.
- 4. The park impact fee programs may include an aquatics facility of equal or lesser cost in lieu of a community use facility.
- 5. The park impact fee programs shall be based on District Master Plan levels of service.



- 6. The RPDs shall work with the school district(s) and/or other public entities within their respective boundaries to achieve joint use by combining parks with school and/or other public sites when possible.
- 7. Implementation of any new infill park fee programs shall be phased.
- 8. A credit for facilities or improvements constructed in-lieu of the park impact shall be provided based upon the provisions and unit prices in the park impact fee program.

This Nexus Study Update and updated fee program complies with the terms of the Agreement in Principle.

METHODOLOGY / APPROACH

To update the District's park impact fee program consistent with the **substantive requirements** of the Act and the Agreement in Principle, this Nexus Study utilizes a per capita standard-based methodology. Under this method, the cost components are based on the District's level of service ("LOS") standards and defined on a per capita basis. For the residential park impact fee, the total per capita costs are applied to five residential land use categories according to their respective dwelling unit occupancy factor to establish a cost/fee per new dwelling unit. For the nonresidential park impact fee, an equivalent cost per employee is determined and applied to three nonresidential land uses according to their respective employment density factors to establish a cost/fee per square foot of new nonresidential building area.

It is important to note that the maximum park impact fee determined by this Nexus Study is not directly influenced by the level of development in the District. The park impact fee is determined with an open-end approach based on the District's level of service standards rather than a definite facility plan and a definite level of future development. Therefore, if the actual level of development is significantly higher or lower rate than projected, no revision of the park impact fee program would be necessary.

The Nexus Study also details the **procedural requirements** for the adoption of the Nexus Study and updated park impact fee program ("fee program"). Also, the Act contains specific requirements for the **annual administration** of the fee program. These statutory requirements and other important information regarding the imposition and collection of the fee are provided in the last two sections of the Nexus Study.



SUMMARY OF KEY FINDINGS

The following key findings are presented:

- Park impact fees are needed to ensure that the District can develop park and recreation facilities and improvements needed for the resident and nonresident employee growth created by new development in the communities served by the District.
- 2. Sacramento County, on behalf of the District, currently imposes the following park impact fees on new residential and nonresidential development in the unincorporated area of the District, excluding the Antelope Fee Program area.

FIGURE 1 – CURRENT PARK IMPACT FEE SCHEDULE

Unit ¹	Foothill Farms (2010) ²
DU	\$7,171
DU	\$4,713
DU	\$3,164
DU	\$2,958
See	Note 3
BSQFT	\$0.49
BSQFT	\$0.79
BSQFT	\$0.33
	DU DU DU DU See BSQFT BSQFT

Notes:

3. Since 2010, the District has collected \$1,254,793.79 in park impact fees and has expended \$922,230.52 on various recreational improvements at Walerga Park, Cabana Park, Pioneer Park, Tupelo Park, and Rushmore-Jeanine Park. After accounting for interest earned and administrative costs, the District's unexpended park impact fee fund balance was \$356,281.15 as of June 30, 2020.



¹ DU means dwelling unit; BSQFT means building square feet.

² To become effective March 1, 2021; established by Sacramento County Board of Supervisors on September 4, 2010 by Resolution No. 2010-0714 with annual adjustments.

³ ADUs that are 850 square feet or less and multi-bedroom ADUs 1,000 square feet or less are exempt from the park impact fee. For all other ADUs, the park impact fee shall be imposed proportionately in relation to the square footage of the primary dwelling unit.

- 4. For subdivided residential land, the District receives the dedication of land, payment of fees-in-lieu of land, or combination thereof under the Quimby Act and Sacramento County Code Chapter 22.40.
- According to the District's adopted 2014 Master Plan Update, the District's goal is to provide 4.5 acres of neighborhood parks and community for every 1,000 residents.
- 6. Based on the population and existing park acres in the unincorporated areas of the District, excluding Antelope, the existing level of service is 1.83 acres of developed parks for every 1,000 residents.
- 7. Consistent with nexus requirements of the Act, this Nexus Study demonstrates that there is a reasonable relationship between new development, the amount of the proposed fee, and park and recreational facilities funded by the fee.
- 8. The District may approve, and the County may adopt the fees in Figure 2 at or below the maximum levels determined by this Nexus Study. If the District and the County choose to adopt lower fees, the adopted fee for each land use category must be reduced by the same percentage.

FIGURE 2 – MAXIMUM PARK IMPACT FEE SCHEDULE

Land Use Category	Unit ¹	Maximum Park Impact Fee ²
	5	4.004
Single-Family Detached Housing	DU	\$6,921
2 to 4 Unit Attached Housing	DU	\$5,390
5 + Unit Attached Housing	DU	\$6,100
Mobile Homes	DU	\$4,791
Accessory Dwelling Unit	Se	e Note 3
Retail / Commercial	BSQFT	\$0.38
Office	BSQFT	\$0.60
Industrial	BSQFT	\$0.26



¹ DU means dwelling unit; BSQFT means building square feet.

² See Figures 8 and 13.

³ ADUs that are 850 square feet or less and multi-bedroom ADUs 1,000 square feet or less are exempt from the park impact fee. For all other ADUs, the park impact fee shall be imposed proportionately in relation to the square footage of the primary dwelling unit.

SUMMARY OF KEY RECOMMENDATIONS

Based on the findings presented in the Nexus Study, the following key recommendations are presented:

- 1. The park impact fee should be collected from new development in addition to land dedication and in-lieu fees pursuant to the Sacramento County Code Chapter 22.40.
- 2. The park impact fee should be adopted in accordance with Government Code Sections 66016, 66017, and 66018.
- 3. The District and County should comply with the annual reporting requirements under Government Code § 66006(b).
- 4. Following the fifth fiscal year after the first deposit of fee revenue and every five years thereafter, District and the County should comply with the reporting requirements under Government Code § 66001(d).
- 5. The cost estimates presented in this Nexus Study are in January 2021 dollars. The adopted park impact fee should be adjusted annually by averaging the net percentage change in the Engineering News-Record Construction Cost Index for San Francisco and the Engineering News-Record 20 U.S. Cities Construction Cost Index for the preceding year.
- 6. In order to comply with the Act and recent court decisions, a fee credit must be given for demolished existing dwelling units or existing nonresidential building square footage as part of a new development project.



PER CAPITA COST COMPONENTS

The Act requires that development impact fees be determined in a way that ensures a reasonable relationship between the amount of the fee and the cost of the park and recreational facilities attributable to the new development on which the fee is imposed. This section presents the calculation of the total cost per capita for developed parks based on the District's master plan level of service for such facilities.

POPULATION PROJECTION

Figure 3 presents the District's current and projected population thru 2036 for the Foothill Farms Census-Designated Place. The District's service population for this service area was determined using figures from the U.S. Census Bureau's 2014-2018 American Community Survey 5-Year Estimate. The 2036 population was projected based on the historical annual growth rate of 0.10%, or about 11 housing units per year in the service area. As shown below, it is estimated that the service population, as of January 2021, is approximate 34,093. It is projected that the District will grow by 513 residents to a household population of 34,606 by 2036.

FIGURE 3 – CURRENT AND PROJECTED POPULATION

Population Projection	2021	2025	2030	2036	Growth 2021 thru 2036
Foothill Farms	34,093	34,229	34,399	34,606	513

Source: U.S. Census Bureau; Sacramento Area Council of Governments

DEVELOPED PARKS

According to the District's Master Plan, neighborhood parks are typically a combination of playground and park designed primarily for non-supervised, non-organized recreational activities. They are typically 2 – 10 acres in size. Community parks, ranging from 10 acres to 100 acres in size, are designed for organized groups or team sports while also providing facilities for individual and family activities.

For the unincorporated areas of the District excluding the Antelope Fee program area, the District has nine developed neighborhood parks and one developed community park totaling 62.36 acres or 1.83 acres for every 1,000 residents. However, the District's adopted Master Plan standard for developed parks is 4.5 acres per 1,000 residents. Therefore, to



accommodate the anticipated population growth of 513 new residents by 2036, an additional 2.31 acres of developed parks will be required.

To achieve their adopted Master Plan goal, the District will need to fund existing development share of needed parks and any other improvements not identified with other funding sources. Other potential sources of funds include, but are not limited to, a general obligation bond measure, state and federal grants, the District's general fund, and existing or new special tax and assessment proceeds, if allowable.

PARK DEVELOPMENT COST PER CAPITA

Figure 4 below calculates the per capita cost of developing new parks in the District. As presented, the 4.5 acres per 1,000 population Master Plan standard is multiplied by the estimated average per acre cost for park development to arrive at a per capita cost. The average park development cost per acre shown represents the weighted average construction cost per acre (in 2021 dollars) for neighborhood and community parks per recent cost estimates. Any other facilities, aside from those listed for typical parks in Appendix B, such as community use facilities, are included as separate cost components.

FIGURE 4 - PARK DEVELOPMENT COST PER CAPITA

Cost Component		Acres per 1,000 Population ¹	Acres per Capita ¹	Average Development Cost per Acre ²	Cost per Capita
	Calc	a	b = a / 1,000	С	d = b * c
Developed Parks		4.50	0.00450	\$442,600	\$1,991.70

Source: Sunrise Recreation and Park District, Master Plan Update 2014

Notes:

COMMUNITY USE FACILITIES COSTS PER CAPITA

The residents of the District currently have the use of three community centers. As shown in Figure 5 on the following page, the District's three community centers provide 34,765 square feet of useable community use space to the population of the District. Therefore, the existing districtwide level of service ("LOS") for community use facilities is 203.9 square feet per 1.000 residents.



¹ Based on District's Master Plan Level of Service.

² See Appendix B. The average development cost per acre is weighted 2.5 acres for neighborhood parks and 2.0 acres for community parks.

FIGURE 5 - COMMUNITY USE FACILITIES LEVEL OF SERVICE

Facility	Existing Space (BSQFT)	Estimated District Population	Existing Sq. Ft. Per 1,000 Population
Calc	a	b	c = (a / b) * 1,000
Crosswoods Community Center	2,007	170,523	11.8
Foothill Community Center	5,408	170,523	31.7
Rusch Community Center	27,350	170,523	160.4
Total Community Use Facilities	34,765	170,523	203.9

Source: Sunrise Recreation and Park District; SCI Consulting Group

The District is planning the construction of a new 22,000 square foot community center at Antelope Community Park to serve the residents of the District. The estimated construction cost for the project is \$15 million. Based on estimated site development and construction cost of \$694 per square foot and the District's existing level of service from Figure 5, the cost of a new community center to serve new development is \$141.49 per capita. The construction cost estimate for the project is provided in Appendix B.

The District will need to fund existing development share of the project with other funding sources. Other potential sources of funds include, but are not limited to, a fair share of park impact fees from the Antelope Development Impact Fee Program area, a contribution from the City of Citrus Heights, a general obligation bond measure, state and federal grants, the District's general fund, and existing or new special tax and assessment proceeds, if allowable.

FIGURE 6 – COMMUNITY USE FACILITIES COST PER CAPITA

Cost Component		LOS Standard ¹	Estimated Cost Per Sq. Ft. ²	Cost per Capita
	Calc	а	b	c = (a * b) / 1,000
Community Center		203.9 sq. ft. per 1,000 pop.	\$694	\$141.49



¹ See Figure 5.

² See Appendix B for cost details.

DETERMINATION OF THE RESIDENTIAL PARK IMPACT FEE

This section presents the calculation of the total cost per capita for parks and recreational facilities. The total cost per capita for each is then applied to five residential land use categories in proportion to the demand they create as measured by their respective dwelling unit occupancy factor.

PARK IMPACT FEE COST COMPONENTS

The figure below summarizes the per capita cost components from the previous section and includes an additional four percent for administration of the park impact fee program. The fee program administrative cost component is designed to recover the cost of fee collection, documentation, annual reporting requirements, five-year report requirements, periodic Nexus Study updates, and other costs reasonably related to compliance with the Act. As shown, the total per capita cost is \$2,218.52.

FIGURE 7 – PARK IMPACT FEE COST COMPONENTS

Cost Component	Per Capita Cost
Park Development	\$1,991.70
Community Use Facilities	\$141.49
Fee Program Administration (4%) ¹	\$85.33
Total Cost per Capita	\$2,218.52



¹ Collection, accounting, documentation, annual reporting requirements, five-year report requirements, periodic Nexus Study updates and other costs reasonably related to compliance with the Act.

RESIDENTIAL LAND USE CATEGORIES

The Mitigation Fee Act requires that development impact fees be determined in a way that ensures a reasonable relationship between the amount of the fee and the cost of the facilities or portion of the facilities attributable to the development on which the fee is imposed. Since the demand for / need for park and recreational services is inherently driven by service population and since different residential land uses have varying household occupancies, the residential park impact fee is expressed on a <u>per dwelling unit basis</u> based on their respective dwelling unit occupancy factor for four residential land use.

This Nexus Study also incorporates the addition of another residential unit to a single-family parcel as a fifth category labeled as "Accessory Dwelling Unit."

For the purpose of this fee program, a "dwelling unit" means one or more rooms in a building or structure or portion thereof designed exclusively for residential occupancy by one or more persons for living or sleeping purposes and having kitchen and bath facilities.

The five residential land use categories are as follows:

- "Single-family detached housing" means detached one-family dwelling units.
- "2 to 4 unit attached housing" means buildings or structures designed for two
 through four families for living or sleeping purposes and having kitchen and bath
 facilities for each family, including two-family, group, and row dwelling units.
- "5 + unit attached housing" means buildings or structures designed for five or more families for living or sleeping purposes and having kitchen and bath facilities for each family, including condominiums and cluster developments.
- "Mobile home" means a development area for residential occupancy in vehicles that require a permit to be moved on a highway, other than a motor vehicle designed or used for human habitation and for being drawn by another vehicle.
- "Accessory dwelling unit" means a dwelling unit, or "granny flat," either a detached or attached dwelling unit, which provides complete, independent living facilities for one or more persons with provisions for living, sleeping, eating, cooking, and sanitation on the same parcel as the primary residence.



DWELLING UNIT OCCUPANCY FACTOR

Figure 8 below presents the calculation of the dwelling unit occupancy factor for the four residential land uses. The calculation is based on information from the *2013-2017 American Community Survey 5-Year Estimate* from the 2010 U.S. Census for Foothill Farms Census-Designated Place ("CDP"), which is found to be representative of the boundaries of the service area covered by the Nexus Study. The occupancy density for mobile homes is based on the countywide average due to an inadequate sample size for the Foothill Farms CDP.

FIGURE 8 - DWELLING UNIT OCCUPANCY FACTOR

Land Use Categories	Occupied Dwelling Units	Total Number of Occupants	Dwelling Unit Occupancy Factor
Calc	a	b	c = b / a
Single-Family Detached Housing	7,178	22,395	3.12
2 to 4 Unit Attached Housing	1,816	4,413	2.43
5 + Unit Attached Housing	2,144	5,889	2.75
Mobile Homes ¹	NA	NA	2.16
Total/Average (2010 Census)	11,655	34,025	2.92

Source: 2010 U.S. Census for the Foothill Farms CDP



¹ The occupancy density for mobile homes is based on the countywide average due to an inaequate sample size for the Foothill Farms CDP.

RESIDENTIAL PARK IMPACT FEE DETERMINATION

Figure 9 below presents the calculation of the maximum park impact fee. As shown, the per dwelling unit fees for four residential land uses are determined by multiplying the total cost per capita by their respective dwelling unit occupancy factor. The park impact fee for an ADU greater than 850 square feet and a multi-bedroom ADU that is greater than 1,000 square feet shall be imposed proportionately in relation to the square footage of the primary dwelling unit. All other ADUs are exempt from the park impact fee. For example, the calculation of the maximum park impact fee for the construction of a 900 square foot accessory dwelling unit on a single-family parcel with a 2,250 square foot single-family home would be (900 / 2,250) * \$6,921 = \$2,768.

The District may approve, and the County may adopt fees lower than the maximum, justified amounts shown below, provided that they are reduced by the same percentage for each land use category.

FIGURE 9 - MAXIMUM RESIDENTIAL PARK IMPACT FEE

		Total Cost Per	Dwelling Unit Occupancy	Maximum Park
Land Use Category	Unit	Capita ¹	Factor ²	Impact Fee ³
Calc		а	b	c = a * b
Single-Family Detached Housing	DU	\$2,218.52	3.12	\$6,921
2 to 4 Unit Attached Housing	DU	\$2,218.52	2.43	\$5,390
5 + Unit Attached Housing	DU	\$2,218.52	2.75	\$6,100
Mobile Homes	DU	\$2,218.52	2.16	\$4,791
Accessory Dwelling Unit				See Note 4



¹ See Figure 5.

² See Figure 6.

³ Maximum park impact fee is rounded down to the nearest dollar.

⁴ ADUs that are 850 square feet or less and multi-bedroom ADUs 1,000 square feet or less are exempt from the park impact fee. For all other ADUs, the park impact fee shall be imposed proportionately in relation to the square footage of the primary dwelling unit.

PROJECTED PARK IMPACT FEE REVENUE

Figure 10 projects park impact fee revenue through 2036. Total fee residential revenue (in 2021 dollars) is estimated by multiplying the total cost per capita by the projected resident population growth in the fee program area for the period. As shown, it is projected the District may generate approximately \$1.1 million (in 2021 dollars) by 2036 from the Foothills Farm service area. Certainly, arguments can be made for higher or lower population growth. However, the projected population growth and fee revenue are merely estimates for planning purposes. The maximum fee amounts do not depend upon the timing and level of development.

FIGURE 10 - PROJECTED PARK IMPACT FEE REVENUE

Land Use Category	Total Cost per Capita ¹	Projected Population Growth (2036) ²	Projected Park Impact Fee Revenue (2021\$)
Calc	а	b	c = a * b
Residential Development	\$2,218.52	513	\$1,138,100

Notes:

The fee revenue must be deposited into a separate park impact fee account or fund in a manner to avoid any commingling of the fees with other revenues and funds of the County.

The fee revenue will be restricted to the funding of new or expanded parks and recreational facilities that add to the park and recreational service capacity of the District. Additionally, the use of fee proceeds for rehabilitation of existing parks and recreational facilities is limited in that they may only cover the portion of an improvement that expands service capacity. For example, suppose the District planned to replace a shade structure within an existing park with a significantly larger shade structure. In that case, park impact fee proceeds could fund the portion equal to the percentage increase in the square footage of the larger shade structure, or by another reasonable measurement of capacity. (See Figure 11 for more information.)

Fee revenue will also be used to cover fee program administration costs such as collection, documentation, annual reporting requirements, five-year report requirements, periodic Nexus Study updates, and other costs reasonably related to compliance with the Act.

Fee revenue <u>may not</u> be used to fund 1) the renovation or replacement of existing facilities and 2) operational, maintenance or repair costs.



¹ See Figure 7.

² See Figure 3.

NEXUS FINDINGS FOR RESIDENTIAL PARK IMPACT FEE

This section summarizes the nexus findings required to demonstrate the legal justification of the residential park impact fee.

PURPOSE OF THE FEE

The purpose of the residential park impact fee is to fund new or expanded park and recreational facilities to meet the needs of the new resident population generated by new residential development in the District.

Use of Fee Revenue

Park impact fee revenue will be used to fund the development and/or acquisition of new or expanded park and recreational facilities to serve new development. A summary of the allowable and prohibited uses of the fee revenue is provided in Figure 11 below.

FIGURE 11 – SUMMARY OF ALLOWABLE AND PROHIBITED USES OF FEE REVENUE

Allowable Uses

The cost of new or expanded parks and recreational facilities (100%)

- The cost of new recreational facilities in <u>existing</u> parks that that expand service capacity (100%)
- Park and recreational facility costs already incurred that provide growthrelated capacity (100%)
- The proportional cost of park and recreational facility renovation projects that expand service capacity
- Collection, accounting, documentation, annual reporting requirements, five-year report requirements, periodic Nexus Study updates, and other costs reasonably related to compliance with the Act.

Prohibited Uses

- Existing deficiencies, such as renovation or replacement of existing recreational facilities that do not expand service capacity
- Parkland acquisition, construction of swimming pools¹, and purchase or lease of vehicles.
- Operational, maintenance, or repair costs

¹ Swimming pool construction costs are a prohibited use of fee revenue under this proposed fee program. However, in a future fee program update, the District may include an aquatics facility cost component of equal or lesser cost in lieu of a community use facility cost component.



BENEFIT RELATIONSHIP

The fee will be collected as development occurs. Fee revenue will be used to fund new and expanded park and recreational facilities to meet the additional demand generated by the new residents created by new development projects. Fee revenue will be deposited into a separate park impact fee account or fund in a manner to avoid any commingling of the fees with other revenues and funds. The fee revenue will be restricted to the uses described in the "Use of Fee Revenue" finding. These actions ensure that a development project paying the park impact fee will benefit from its use.

IMPACT RELATIONSHIP

Since the need for park and recreational services is inherently population-driven, new residential development in the District will generate the need for additional park and recreational services and the corresponding need for various facilities. The need is measured in proportion to the dwelling unit occupancy factor for five residential land use categories. The District's Master Plan park standard is 4.50 improved park acres for every 1,000 residents. The District's standard for community use facilities is 203.9 building square feet per 1,000 residents. The fees' use (funding new or expanded park and recreational facilities) is therefore reasonably related to the type of project (new residential development) upon which it is imposed.

PROPORTIONALITY

The amount of park and recreational facilities needed to serve a unit of development is based on the District's level of service standards for such facilities. The cost of new and expanded park and recreational facilities and fee program administrative costs are defined on a cost per capita basis. These per capita costs are then applied to five residential land use categories based on their respective dwelling unit occupancy factor.

The use of average dwelling unit occupancy for five residential land use categories to determine the park impact fee schedule achieves proportionality across the types of development on which the fee is imposed. In general, a single-family home will generate a higher number of persons than a multifamily unit, and as a result, will pay a higher fee. Thus, the application of the park impact fee schedule to a specific project ensures a reasonable relationship between the fee and the cost of park and recreational facilities attributable to that residential development project.



DETERMINATION OF THE NONRESIDENTIAL PARK IMPACT FEE

In addition to the residents of the District, employees who work in the District also use and place demands upon the District's park facilities. Just as future growth in the residential population will impact park facilities, future growth in the District's employee population will also impact park facilities, and additional park and recreational facilities are required for the future growth in employees within the District. Therefore, this section determines a park impact fee for nonresidential land uses.

RESIDENTIAL EQUIVALENT FACTOR

Employees use park and recreational facilities in a variety of ways. They participate in lunchtime activities, gym use, community center functions, before-work and after-work group functions, weekend company functions, company-sponsored sports leagues, lunchtime trail use, etc. However, one employee is generally not considered to have the same demand for or impact upon park facilities as one resident. Therefore, this Nexus Study utilizes a residential equivalent factor, which is determined by the number of hours an employee is within the District divided by the number of hours in a year available to a full-time employee to use the District's park and recreation facilities while in the District as the ratio of the demand one employee will have on park facilities, as compared to one resident.

In general, residents of the District can use the District's park and recreation facilities year-round. Conversely, park and recreation facility use by employees in the District is generally limited to shorter periods before and after work and during lunch or break times. This time available for park usage within the District is estimated to be two hours per day, five days per week. In order to establish an employee park usage factor of equivalence with residents, each resident is assumed to be able to use parks 16 hours per day, 365 days per year. Thus, for purposes of this Nexus Study, one employee is considered to have the equivalent park facilities demand of 0.09 residents, as shown in Figure 12 below.

FIGURE 12 - RESIDENTIAL EQUIVALENT FACTOR

Total Park Hours Available per Year ¹	5,840
Hours Available to Employees per Year for Park Use ²	520
Residential Equivalent Factor	0.09



¹ 365 days per year, 16 hours per day.

² 52 weeks per year, 5 days per week, 2 hours per day out of a 10 hour day.

Nonresident Employee Factor

In order to measure the impact of new employees that do not live in the District, a nonresident employee factor is determined using figures from the 2000 U.S. Census. (Unfortunately, the 2010 U.S. Census does not provide similar data.) As shown below, of the 48,393 employees that worked in the City of Citrus Heights and the Foothill Farms Census-Designated Place ("CDP)" in 2000, 41,791 were not residents. Therefore, for purposes of this Nexus Study, it is assumed that 86 percent of employees generated by new nonresidential development with the District will reside outside the District. These figures are found to be reasonably representative of the same ratio today for the service area.

FIGURE 13 – NONRESIDENT EMPLOYEE FACTOR

	Calc	
Work In Place of Residence	а	6,602
Work Outside Place of Residence	b	41,791
Total Workers in Place	c = a + b	48,393
Nonresident Employee Factor	d = b / c	0.86

Source: 2000 U.S. Census for City of Citrus Heights and Foothill

Farms CDP

COST PER EMPLOYEE

Figure 14 below presents the calculation of the cost per nonresident employee based on the per capita cost multiplied by the residential equivalent factor and nonresident employee factor for nonresidential land uses. As shown, the cost per employee is \$170.59, or the equivalent of 7.7% of the per capita cost for a District resident.

FIGURE 14 – COST PER EMPLOYEE

Land Use	Per Capita Costs ¹	Residential Equivalent Factor ²	Nonresident Employee Factor ³	Cost per Employee
Calc	а	b	С	d = a * b * c
Nonresidential	\$2,218.52	0.09	0.86	\$170.59



See Figure 7.

² See Figure 12.

³ See Figure 13.

Nonresidential Land Use Categories

As mentioned earlier, the Act requires that development impact fees be determined in a way that ensures a reasonable relationship between the amount of the fee and the cost of the facilities or portion of the facilities attributable to the development on which the fee is imposed. Since nonresidential land uses have varying employment densities, the nonresidential park impact fee is expressed on a per square footage basis based on their respective employment density for three nonresidential land use categories.

Pursuant to County Code Section 16.155.020, nonresidential development means a permit for the original construction or installation of three categories of structures, including retail and commercial, office, and industrial or similar nonresidential occupancy. These categories are defined below.

- "Retail / Commercial" means buildings to be used for retail, general commercial, hotel/motel, private school, and similar nonresidential occupancy.
- "Office" means a building to be used for general business services, professional
 office, medical office, and similar nonresidential occupancy.
- "Industrial" means a building to be used for manufacturing, fabrication, assembly, storage, distribution, and similar nonresidential purposes.

The nonresidential fee shall be charged for "covered and enclosed space" within the perimeter of a nonresidential structure. Any storage areas incidental to the principal use of the development, garages, parking structures, unenclosed walkways, or utility or disposal areas shall not be subject to the fee.

Nonresidential Park Impact Fee Determination

In order to determine the nonresidential park impact fees, the cost per employee is applied to the three nonresidential land uses by their employment density to arrive at nonresidential park impact fees per square foot. The nonresidential park impact fees for retail/commercial, office, and industrial land uses are shown in Figure 15 on the following page. The District may approve, and the County may adopt fees lower than the maximum amounts justified by this Nexus Study provided that they are reduced by the same percentage for each land use category.



FIGURE 15 - MAXIMUM NONRESIDENTIAL PARK IMPACT FEE

Nonresidential Land Use Category	Cost per Employee ¹	Employees per 1,000 Sq. Ft. ²	Maximum Nonresidential Park Impact Fee ³
Calc	a	b	c = a / (1,000 / b)
Retail / Commercial	\$170.59	2.25	\$0.38
Office	\$170.59	3.50	\$0.60
Industrial	\$170.59	1.50	\$0.26

Notes:

The employment density figures are based on the commonly cited Southern California Association of Government ("SCAG") "Employment Density Study" dated October 31, 2001, prepared by The Natelson Company, Inc. The previous employment density figures were based on a now outdated San Diego Association of Governments ("SANDAG") Traffic Generator Study. All density figures are expressed in terms of the number of employees per 1,000 square feet of building area. For the purpose of this Nexus Study, these figures are found to be representative of the employment density of future nonresidential development.

NEXUS FINDINGS FOR NONRESIDENTIAL PARK IMPACT FEE

This section summarizes the nexus findings required to demonstrate the legal justification of the nonresidential park impact fee.

PURPOSE OF THE FEE

The purpose of the nonresidential park impact fee is to fund new or expanded park and recreational facilities to meet the needs of new employees created by new nonresidential development within the District.

Use of Fee Revenue

Park impact fee revenue will be used to fund the development and/or acquisition of new or expanded park and recreational facilities to serve new development. A summary of the allowable and prohibited uses of the fee revenue is provided in Figure 11.



¹ See Figure 12.

² Employment density figures based on the SCAG "Employment Density Study" dated October 31, 2001 prepared by The Natelson Company, Inc.

³ Fee is rounded to the nearest cent.

BENEFIT RELATIONSHIP

The fee will be collected as new nonresidential development occurs. Fee revenue will be used to fund new and expanded park and recreational facilities to meet the additional demand generated by the employees created by new development projects. Fee revenue will be deposited into a separate park impact fee account or fund in a manner to avoid any commingling of the fees with other revenues and funds. The fee revenue will be restricted to the uses described in the "Use of Fee Revenue" finding. These actions ensure that a nonresident development project paying the park impact fee will benefit from its use.

IMPACT RELATIONSHIP

Since the need for park and recreational services is inherently service population-driven, new nonresidential development will generate additional demand for park services and the associated need for new or expanded park and recreational facilities. The demand is measured in proportion to the residential equivalent factor, the nonresident employee factor, and the average employment density for retail/other commercial, office, and industrial land use categories. The fees' use (funding new or expanded park and recreational facilities) is therefore reasonably related to the type of project (new nonresidential development) upon which it is imposed.

PROPORTIONALITY

The amount of park and recreational facilities needed to serve a unit of nonresidential development is determined by dividing the cost per employee by the employment density for retail/other commercial, office, and industrial land uses.

The use of employment density to determine the nonresidential park impact fee schedule achieves proportionality across the types of nonresidential development on which the fee is imposed. In general, an office will generate a higher number of employees than an industrial facility on a square footage basis, and as a result, will pay a higher fee. Thus, the application of the park impact fee schedule to a specific nonresidential project ensures a reasonable relationship between the fee and the cost of the park and recreational facilities attributable to that nonresidential development project.



The figure below compares the current park impact fee schedule, to be adjusted on March 1, 2021, with the maximum park impact fee schedule justified by this Nexus Study. The increase in 5+ unit attached housing, and mobile homes are due to an increase in the dwelling unit occupancy factor from 1.26 and 1.179 in 2010 to 2.43 and 2.16 persons, respectively. The decrease in the nonresidential impact fees is largely due to the addition of the nonresident employee factor.

FIGURE 16 – COMPARISON OF CURRENT AND MAXIMUM PARK IMPACT FEES

Land Use Category	Unit ¹	Current Park Impact Fee	Maximum Park Impact Fee	\$ Change	% Change
Calc		а	b	c = a - b	d = c / a -1
Single-Family Detached Housing	DU	\$7,171	\$6,921	(\$250.00)	-3.5%
2 to 4 Unit Attached Housing	DU	\$4,713	\$5,390	\$677.00	14.4%
5 + Unit Attached Housing	DU	\$3,164	\$6,100	\$2,936.00	92.8%
Mobile Homes	DU	\$2,958	\$4,791	\$1,833.00	62.0%
Accessory Dwelling Unit	See Note 3				
Retail / Commercial	BSQFT	\$0.49	\$0.38	(\$0.11)	-22.4%
Office	BSQFT	\$0.79	\$0.60	(\$0.19)	-24.1%
Industrial	BSQFT	\$0.33	\$0.26	(\$0.07)	-21.2%



¹ DU means dwelling unit; BSQFT means building square feet.

² To become effective March 1, 2021; established by Sacramento County Board of Supervisors on September 4, 2010 by Resolution No. 2010-0714.

³ ADUs that are 850 square feet or less and multi-bedroom ADUs 1,000 square feet or less are exempt from the park impact fee. For all other ADUs, the park impact fee shall be imposed proportionately in relation to the square footage of the primary dwelling unit.

FEE PROGRAM ADOPTION REQUIREMENTS

The following is a summary of the statutory procedural requirements for adoption of the fee program by the County Board of Supervisors on behalf of the District. The specific statutory procedural requirements for the adoption of the fee program may be found in the California Government Code Sections 66016, 66017 and 66018, and County Code Chapter 16.155.

- 1. The Board of Supervisors shall conduct at least "one open and public meeting" as part of a regularly scheduled meeting on the requested fee program.
- At least 14 days before the meeting, the County shall mail out a notice of the meeting to any interested party who filed a written request for notice of the adoption of new or increased fees.
- 3. At least ten days before the meeting, the County shall make available to the public the Nexus Study for review.
- 4. At least ten days before the public hearing, a notice of the time and place of the meeting shall be published twice in a newspaper of general circulation with at least five days intervening between the dates of first and last publication, not counting such publication dates.
- 5. After the public hearing, the County Board of Supervisors shall adopt a resolution updating the proposed fee program on behalf of the District.
- 6. The fee shall become effective 60 days after the adoption of the resolution or longer as specified by the resolution.



FEE PROGRAM ADMINISTRATION REQUIREMENTS

This section summarizes the statutory requirements and general recommendations for the annual administration of the park impact fee program. The specific statutory requirements for the administration of the fee program may be found in California Govt. Code § 66000 et seq.

ACCOUNTING REQUIREMENTS

Proceeds from the new park impact fee should be deposited into separate funds or accounts so that there will be no commingling of fees with other revenue or unexpended balances of the existing fee program funds. Once the old existing fee program funds have been spent, the old accounts should be closed.

The park impact fees should be expended solely for the purpose for which they were collected. Any interest earned by such account should be deposited in that account and expended solely for the purpose for which originally collected.

REPORTING REQUIREMENTS

The following information, entitled "*Annual Report*," must be made available to the public within 180 days after the last day of each fiscal year:

- a brief description of the type of fee in the account;
- the amount of the fee:
- the beginning and ending balance of the account;
- the fees collected that year and the interest earned;
- an identification of each public improvement for which the fees were expended and the amount of the expenditures for each improvement;
- an identification of an approximate date by which development of the improvement will commence if the local agency determines that sufficient funds have been collected to complete financing of an incomplete public improvement;
- a description of each inter-fund transfer or loan made from the account or fund, including the public improvement on which the transferred or loaned fees will be expended, the date on which any loan will be repaid, and the rate of interest to be returned to the account; and
- the amount of money refunded under section Govt. Code § 66001.



The District and County shall review the Annual Report at the next regularly scheduled public meeting, not less than 15 days after the Annual Report is made available to the public. Notice of the time and place of the meeting, including the address where this information may be reviewed, shall be mailed, at least 15 days prior to the meeting, to any interested party who files a written request with the County for mailed notice of the meeting. Any written request for mailed notices shall be valid for one year from the date on which it is filed unless a renewal request is filed. Renewal requests for mailed notices shall be filed on or before April 1 of each year. The District Board may establish a reasonable annual charge for sending notices based on the estimated cost of providing the service.

For the fifth fiscal year following the first receipt of any park impact fee proceeds, and every five years thereafter, the District must comply with Government Code Section 66001(d)(1) by affirmatively demonstrating that the District still needs the unexpended park impact fees to achieve the purpose for which it was originally imposed and that the District has a plan on how to use the unexpended balance to achieve that purpose. Specifically, the District shall make the following findings, entitled "Five-Year Findings Report," concerning that portion of the account or fund remaining unexpended, whether committed or uncommitted:

- Identify the purpose to which the fee is to be put;
- Demonstrate a reasonable relationship between the fee and the purpose for which it is charged;
- Identify all sources and amounts of funding anticipated to complete financing in incomplete improvements; and
- Designate the approximate dates on which the funding is expected to be deposited into the appropriate account or fund.

The District and County shall provide for the refund of all or any part of such unexpended or unappropriated fee revenue, together with any actual interest accrued thereon, in the manner described in Government Code § 66001 (e) of the, to the current record owner of any property for which a fee was paid; provided that if the administrative costs of refunding such fee revenue exceed the amount to be refunded.



ANNUAL INFLATIONARY ADJUSTMENT

All costs and the associated park impact fees determined by this Nexus Study are in January 2021 dollars. Pursuant to County Municipal Code Section 16.155.190, the park impact fee shall be adjusted with notice to the District Administrators automatically without any further action by the Board of Supervisors on March 1 by averaging the net percentage change Engineering News-Record Construction Cost Index for San Francisco and the 20 U.S. Cities Index for the preceding year.

FEE EXEMPTIONS

Pursuant to County Municipal Code § 16.155.150, the following are exempted from payment of the fee:

- Any replacement or reconstruction of an existing dwelling unit; and
- Additions to single-family residential structures provided no change in use occurs and a second full kitchen is not added; and
- Additions to multifamily residential structures that do not create additional units; and
- Supporting use square footage in multifamily projects, such as the office and recreation areas required to directly serve the multifamily project; and
- Nonhabitable residential structures such as decks, pools, pool cabanas, sheds, garages, etc., and
- Construction of ADUs that are 850 square feet or less and multi-bedroom ADUs that are 1,000 square feet or less; and
- Mobile or manufactured homes with no permanent foundation.

FEE CREDITS

Pursuant to County Municipal Code § 16.155.170, the Act, and recent court cases, the following circumstances must receive a fee credit:

- Demolished existing dwelling units or building square footage as part of a development project.
- If a developer dedicates land or builds specific park facilities under a turn-key agreement, the fee imposed on that development project may be adjusted to reflect a credit for the parks and recreational facilities constructed.



APPENDICES

Appendix A – Agreement-In-Principle

Appendix B – Cost Estimates for Parks and Recreational Facilities

Appendix C – Inventory of District Park Facilities

Appendix D – District Map



APPENDIX A - AGREEMENT IN PRINCIPLE

- The estimate of costs within the eight proposed park fee programs relating to infill
 development shall be reflective of current average park construction costs. The park
 districts will compare recent cost estimates and bids to the cost estimates within the
 proposed fee programs and adjust the fee programs as appropriate to reflect current
 costs, taking into consideration the highs and lows of the recently volatile bid climate for
 public construction projects.
- 2. In general, the average park development cost component within the proposed fee programs of the park districts may include the following costs and amenities (as appropriate to park size and function per park district master plans)
 - Reasonable design, engineering, fees, and soft costs
 - On-site improvements including site grading, utility connections, soil preparation and amendments, lighting, automatic irrigation, planting, and concrete pathways
 - Street frontage and off-street parking
 - Children's play area
 - Shade structure(s)
 - Picnic Area(s)
 - Restroom(s)
 - Regulation or practice field or court facility(s)
- 3. All costs will be periodically adjusted based on an agreed-upon construction cost index.
- 4. Park impact fee programs may include a community center facility cost component. Construction of community centers will be phased depending on the availability of funding from anticipated sources, including park impact fees. Park impact fee programs can only charge new development for its fair share of the cost for community centers. The park districts will need to fund the remaining costs for community centers from other sources.
- 5. At the discretion of each park district, proposed park fee programs may include in its park fee program proposal an aquatics facility of equal or lesser cost in lieu of a community center facility. Construction of aquatics facilities will be phased depending on the availability of funding from anticipated sources, including park fees. The Fee Programs can only charge new development for its fair share of the cost for such aquatic facilities based on a cost equal or lesser than a community center. The Districts will need to fund the remaining costs for aquatics facilities from other sources.



- 6. The Fee Programs shall be based on each park district's master plan level of service ("LOS"), which is 5.0 acres of parks per 1,000 residents for each district except for Sunrise RPD (Foothill Farms) with a LOS of 4.5 acres of parks per 1,000 residents.
- 7. The Districts shall work with the school district(s) and/or other public entities within their respective boundaries to achieve joint use by combining parks with school and/or other public sites when possible.
- 8. Implementation of any new infill park fee programs shall be phased. The parties have discussed a three-year phasing plan similar to the phasing plan for the recently adopted transportation impact fee adjustment (that specified one-third of the justified fee implemented upon adoption and increased an additional one-third each subsequent year until full implementation).
- 9. If a development project is conditioned (or otherwise agreement is achieved by mutual consent between the developer and park district) to construct park and recreation facilities or improvements that are included within an implemented park fee program, a credit for such facilities or improvements constructed shall be provided based upon the provisions and unit prices in the park fee program. A development project shall not be conditioned to construct park and recreation facilities that are not included within the proposed fee program unless a funding source is identified and credit for such facilities or improvements constructed is provided, and there is a mutual agreement between the developer and the park district.



APPENDIX B – COST ESTIMATES FOR PARK AND RECREATION FACILITIES

FIGURE 17 – TYPICAL 5-ACRE NEIGHBORHOOD PARK CONSTRUCTION COSTS

Item	Units	Unit Cost ¹	2021 \$ ¹
Calc	а	b	c = a * b
Basic Park Development	5 acre	\$283,000	\$1,415,000
Parking Lots	20 stall	\$4,000	\$80,000
Soccer Field	1 each	\$16,000	\$16,000
Restroom Building	1 each	\$310,300	\$310,300
Playground Equipment - Large	1 each	\$374,500	\$374,500
Basketball Court (1/2 Court)	1 each	\$48,100	\$48,100
Shade Structure - Large (50 people)	1 each	\$96,600	\$96,600
Total Project Cost			\$2,340,500
Average Cost Per Acre (rounded)			\$468,000

Sources: County of Sacramento and SCI Consulting Group



¹ Based on park and recreation capital improvement estimates for the Florin Vineyard Community Plan as of January 1, 2019 and adjusted 5.9% for cost inflation based on the average change in ENR CCI SF from January 2019 (12114.87) to January 2021 (13097.91) and the ENR CCI 20-Cities from January 2019 (11206) to January 2021 (11628).

FIGURE 18 – TYPICAL 20-ACRE COMMUNITY PARK CONSTRUCTION COSTS

Item		Ur	nits	Unit Cost ¹	2021 \$ ¹
	Calc		а	b	c = a * b
Basic Park Development		20	acre	\$224,600	\$4,492,000
Playground Equipment - Small		2	each	\$187,200	\$374,400
Playground Equipment - Large		1	each	\$374,500	\$374,500
Soccer Field		2	each	\$16,000	\$32,000
Youth Baseball / Softball Fields		3	each	\$64,200	\$192,600
Tennis Court with Fence (Set of 2)		4	each	\$107,000	\$428,000
Sports Lighting		1	each	\$41,700	\$41,700
Basketball Court (1/2 Court)		3	each	\$48,100	\$144,300
Shade Structure - Large (50 people)		2	each	\$96,600	\$193,200
Shade Structure - Smaill (25 people)		2	each	\$49,400	\$98,800
Restroom Building		4	each	\$310,300	\$1,241,200
Parking Lots		150	stall	\$4,000	\$600,000
Total Project Cost				:	\$8,212,700
Average Cost Per Acre (rounded)					\$411,000

Sources: County of Sacramento and SCI Consulting Group



¹ Based on park and recreation capital improvement estimates for the Florin Vineyard Community Plan as of January 1, 2019 and adjusted 5.9% for cost inflation based on the average change in ENR CCI SF from January 2019 (12114.87) to January 2021 (13097.91) and the ENR CCI 20-Cities from January 2019 (11206) to January 2021 (11628).

FIGURE 19 – COST ESTIMATE FOR COMMUNITY CENTER PROJECT

Item	Units	Unit Cost ¹	2021 \$
Calc	a	b	c = a * b
Community Center Facility	22,000 sf	\$590	\$12,980,000
Site Improvements	2.0 acres	\$308,900	\$617,800
Architectural & Engineering Fees (12%)			\$1,631,736
Shade Structure - Small (25 people)	1 each	\$46,700	\$46,700
Total Project Cost			\$15,276,236
Average Cost Per Building Sq. Ft. (roo	unded)		\$694

Sources: County of Sacramento and SCI Consulting Group



¹ Based on park and recreation capital improvement estimates for the Florin Vineyard Community Plan as of January 1, 2019 and adjusted 5.9% for cost inflation based on the average change in ENR CCI SF from January 2019 (12114.87) to January 2021 (13097.91) and the ENR CCI 20-Cities from January 2019 (11206) to January 2021 (11628).

APPENDIX C - PARK INVENTORY (UNINCORPORATED AREA EXCLUDING ANTELOPE)

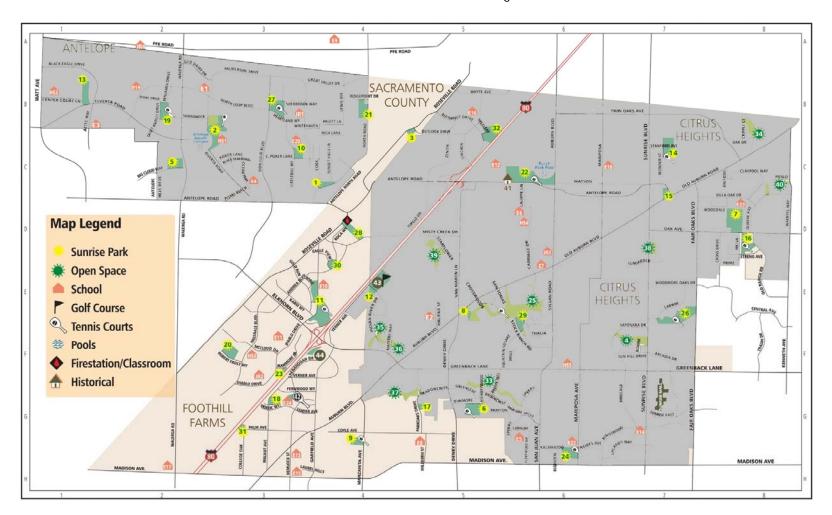
FIGURE 20 – PARK INVENTORY (UNINCORPORATED AREA EXCLUDING ANTELOPE)

Name of Park / Area	Total Acres	Developed Acres	Undeveloped Acres
Cabana Park	1.10	1.10	
Eugene H. Ahner (Manzanita) Park	7.02	7.02	
Foothill Community Park	24.87	23.07	1.80
Park Oaks Park	1.00	1.00	
Pioneer Park	4.52	4.52	
Robert Frost Park	10.16	10.16	
Rushmore-Jeanine Park	0.38	0.38	
Tupelo Park	9.93	9.93	
Walerga Park	1.90	1.90	
William T. Mason Park	3.28	3.28	
Total Parks	64.16	62.36	1.80

Source: Sunrise Recreation and Park District

Note: All unincorporated areas within the District's boundaries are subject to this fee program <u>except</u> for the Antelope Fee Program area.

These areas are shaded beige.





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